



CYBERWOLF [LEGENDS]

20 PTS

M	T	SV	W	LD	OC
10"	4	6+	2	7+	0

⌘ MELEE WEAPONS						
WEAPON	RANGE	A	WS	S	AP	D
Teeth and claws	Melee	4	4+	4	0	1

AUFSTELLUNG
1x Cyberwolf [Legends]
Equipped with: Teeth and claws

ABILITIES

CORE - Leader

Alpha Hunter
While this model is leading a unit, models in that unit have the Scouts 6" ability.

Close In for the Kill
Each time this model makes an attack that targets an enemy unit that is Below Half-strength, add 1 to the Hit roll and add 1 to the Wound roll.

Invulnerable Save
6+

Wolfkin
This model cannot be your WARLORD and cannot be given Enhancements.



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Leader

This model can be attached to the following unit:

- Fenrisian Wolves

You must attach this model to the above unit, even if Canis Wolfborn has been attached to it. If you do, and that Bodyguard unit is destroyed, the Leader units attached to it become separate units, with their original Starting Strengths. If it is not possible to attach this model to a unit, it does not take part in the battle and counts as having been destroyed.